



Management of Sporting Events

A 1-page guide for parents · 90-second read.

EXPECTED MARKS

7 marks

TIME TO MASTER

Strong hrs

HELPLINE

70330 05444**WHAT THIS CHAPTER IS, IN PLAIN ENGLISH**

This is the opening chapter of Class 12 Physical Education. It teaches your child how a real sports event — like a school sports day, inter-school cricket tournament, or marathon — is planned and run end to end. The chapter covers the five steps of running an event (Planning, Organising, Staffing, Directing, Controlling), the committees that handle different jobs (finance, refreshment, first-aid, transport, etc.), and the rules for drawing 'fixtures' (the bracket showing who plays whom). These are practical, real-world organising skills.

5 QUESTIONS TO ASK YOUR CHILD

- Name the five functions of sports-event management in order (POSDC).
- What's the difference between Intramural and Extramural — and which means 'within' the school?
- If 11 teams enter a knock-out tournament, how many byes are there?
- In a league with 8 teams, how many total matches are played?
- What's the difference between byes and seeding?

WEAK-SPOT INDICATORS

- If your child cannot list the five POSDC functions **IN ORDER** from memory, the chapter foundation is missing.
- If your child confuses Intramural with Extramural, every comparison question is wrong.
- If they can't apply the byes formula or the $N(N-1)/2$ league formula, fixture questions go wrong.

WHEN TO WORRY — AND WHAT TO DO

If, after trying one PYQ per topic, your child gets fewer than three right, schedule a 60-90 minute focused revision. The chapter is largely memorisation and formula-application; an hour of focused practice usually fixes most gaps.

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